

Zone 1 Play Off Structure

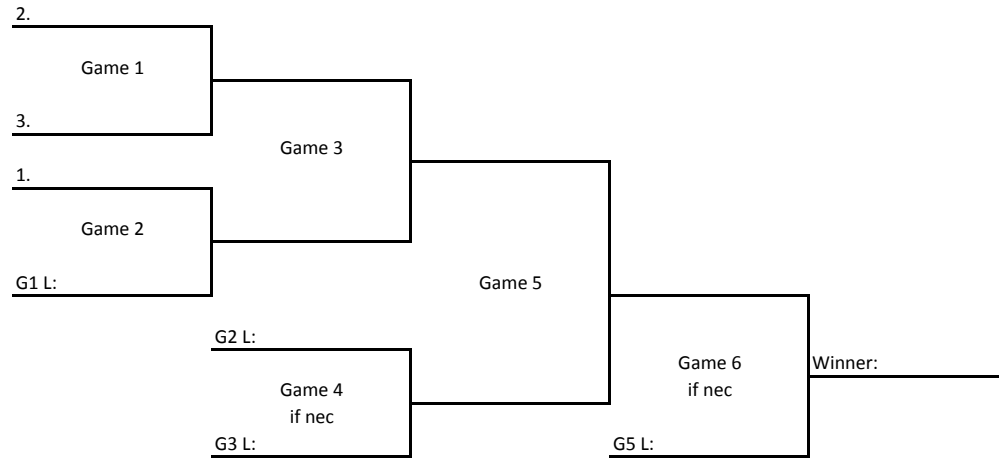


Prior to the 2012-2013 ringette season, the Zone 1 member associations (Medicine Hat, Brooks, Lethbridge & Bassano) agreed on a formal structure for all zone playoffs for this and future seasons. The formalized structure will include “fixed” dates to allow coaches, players, parents and officials to plan and prepare well in advance. The Zone 1 playoff structure includes the following provisions:

- Playoffs will begin on the last Saturday of February and extend into Sunday if required.
- Ringette Alberta occasionally schedules provincials earlier in March for some divisions so playoffs for these divisions would need to occur one weekend earlier or the second last weekend of February so that RA deadlines could be met.
- Teams may change the date of playoffs only if all teams are in agreement.
- “Double-knock-out” format will be used for divisions with 3 or more teams competing (tournament templates attached).
- Two game “total point” format will be used for divisions with only 2 teams competing.
- Names will be drawn from a hat for seeding of teams in the double-knock-out schedule – if there is a “buy” game based on number of teams, the first seeded team will receive the “buy”
- A coin flip will be used to determine home team selection for the total point format.
- The location for the double-knock-out format must be a neutral location, ideally in Rolling Hills, Bow Island or Tilley (in that order) depending on ice availability, unless of course all teams involved are from the same association.
- If two teams from the same association are scheduled to play a first round game in the double-knock-out format they would be allowed to schedule a game on home ice prior to the tournament weekend.
- One game at each location (Saturday, Sunday) for the two team format, but a single day neutral ice location could be used if both teams agree, also depending on ice availability.
- Referee and shot clock operator selection and scheduling will remain the responsibility of the Zone Referee in Chief.
- Ideally minor officials should also be neutral parties, but parents from the teams could be used if not enough neutral volunteers cannot be found.
- Scheduling of all games in the double-knock-out format must allow for overtime play, all games must be decided in this format.
- Scheduling of the second game of the total point format must allow for overtime in case the teams are tied in total points at the end of regulation play.
- The deadline for indicating intent to compete in zone playoffs will be the same as the Ringette Alberta deadline for deadline for provincial competition commitment.
- All cost will be shared equally by the associations involved.

Balanced Double Elimination Tournament

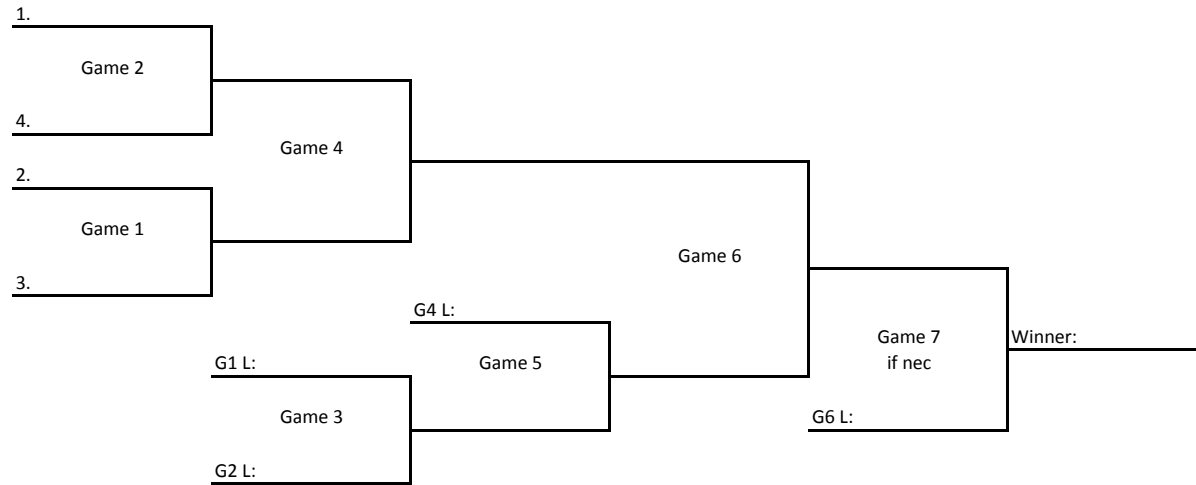
3 teams



A team is eliminated upon 2nd loss. 4 or 5 games are played, usually 5.

if nec – if necessary. If one team in the game has already been eliminated, then the game is not played, and the other team moves on as the game’s winner.

Balanced Double Elimination Tournament
4 teams

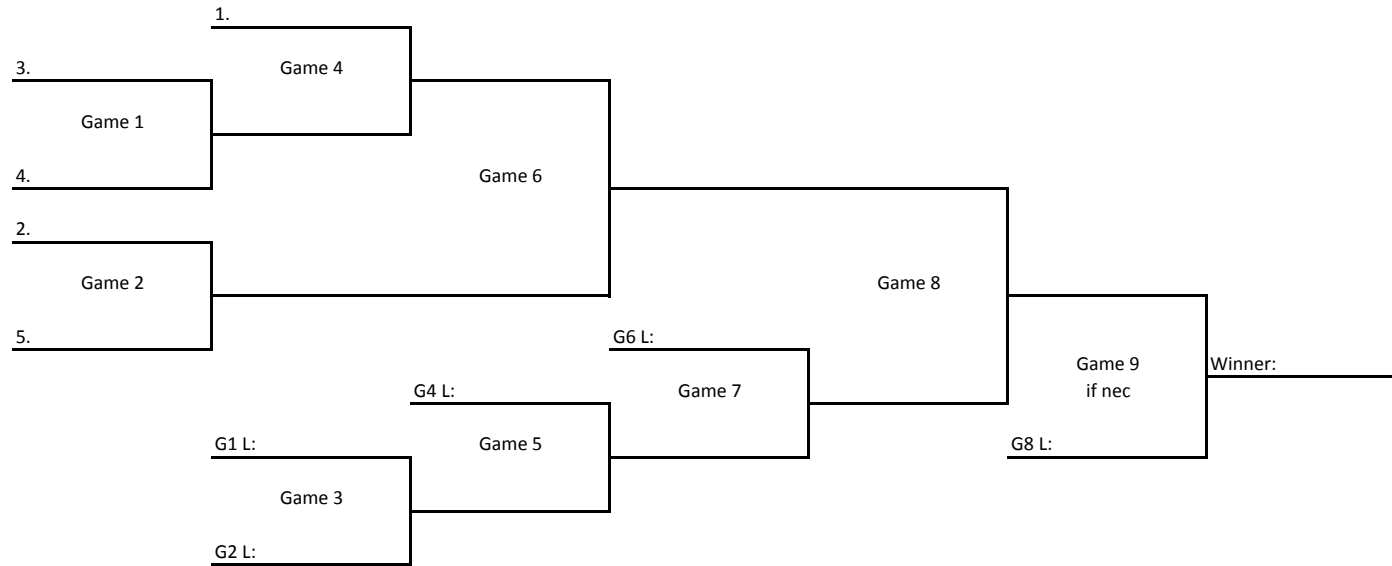


A team is eliminated upon 2nd loss. At most 7 games are played.

if nec – if necessary. If one team in the game has already been eliminated, then the game is not played, and the other team moves on as the game’s winner.

Balanced Double Elimination Tournament

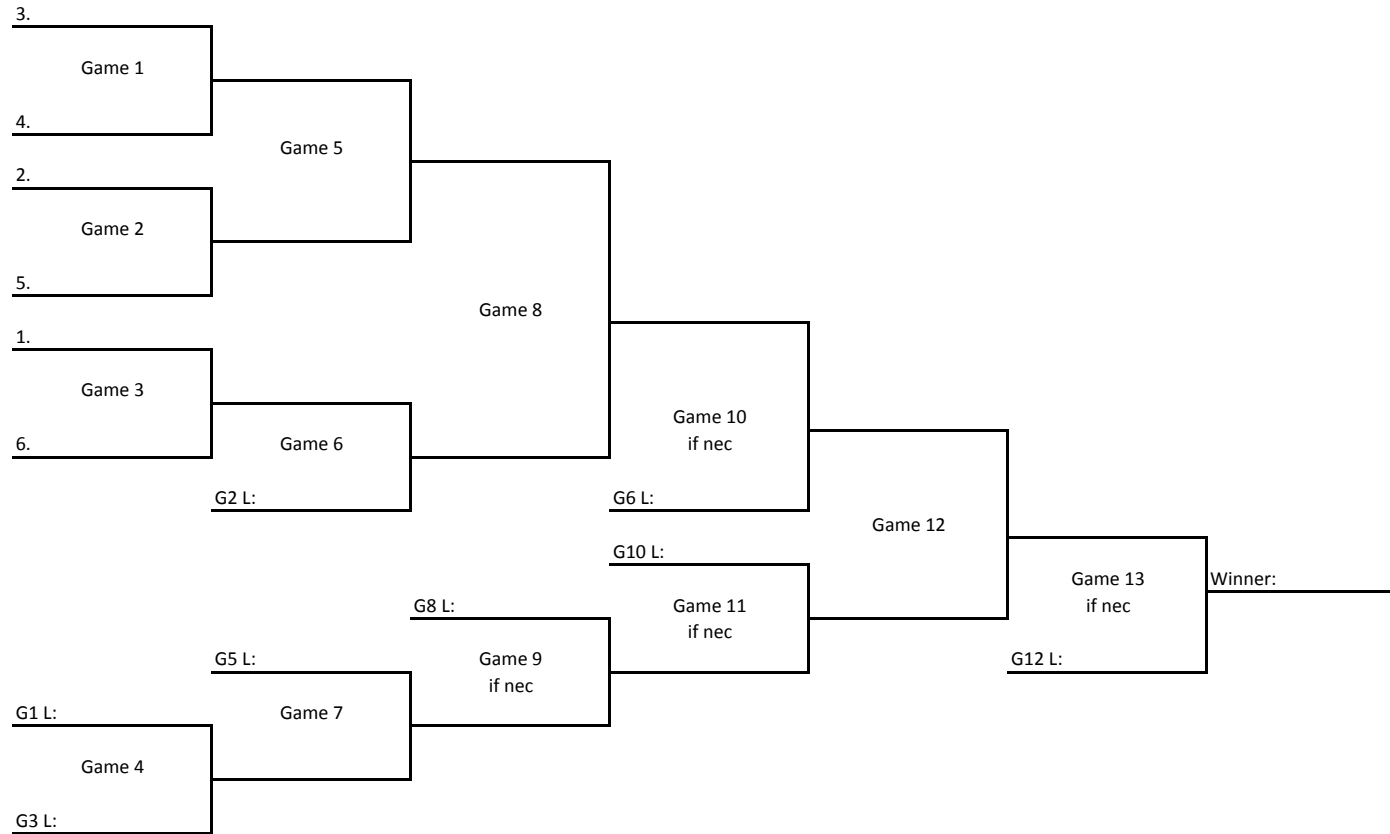
5 teams



A team is eliminated upon 2nd loss. 8 or 9 games are played.

if nec – if necessary. If one team in the game has already been eliminated, then the game is not played, and the other team moves on as the game’s winner.

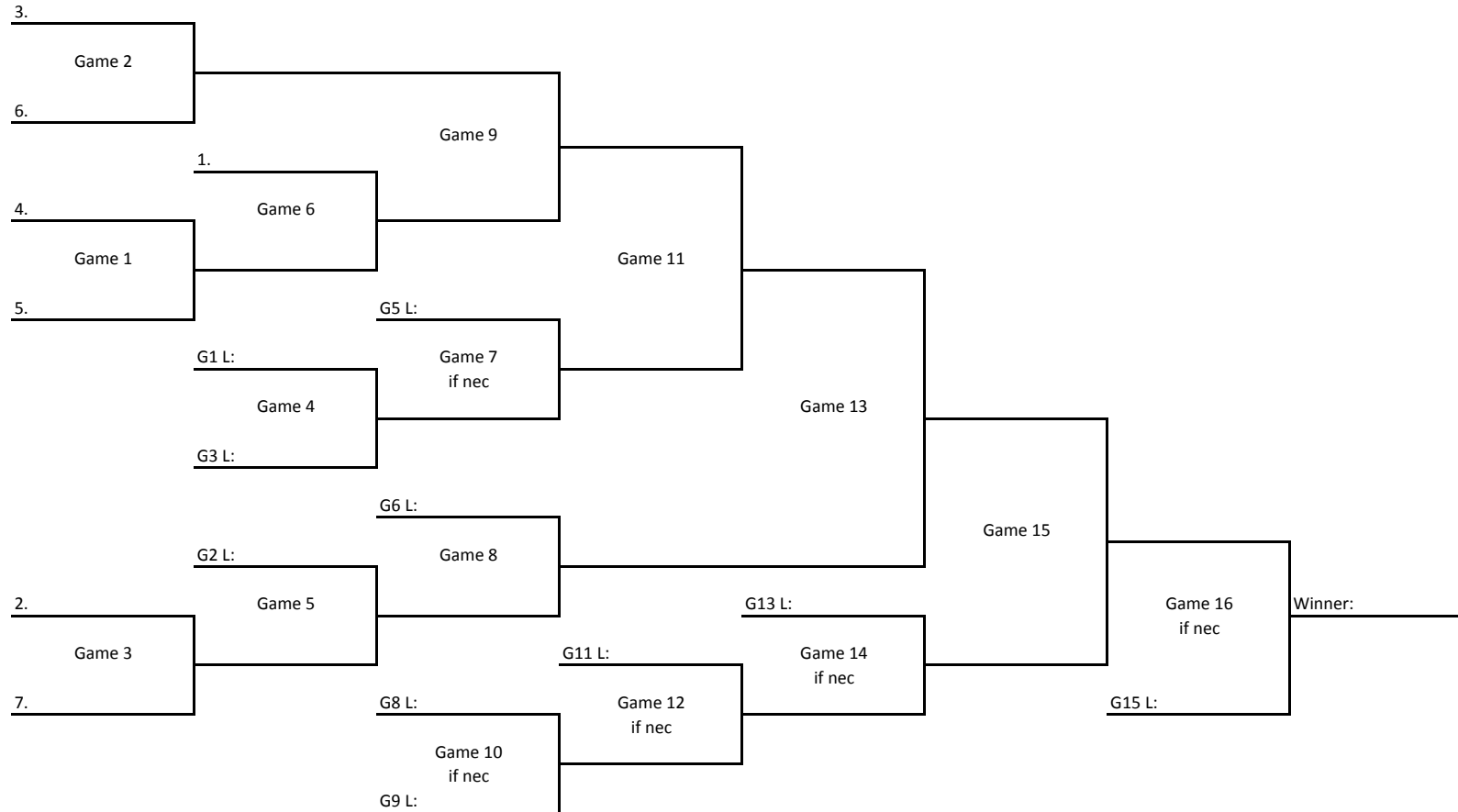
Balanced Double Elimination Tournament
6 teams



A team is eliminated upon 2nd loss. At most 7 games are played.

if nec – if necessary. If one team in the game has already been eliminated, then the game is not played, and the other team moves on as the game’s winner.

Balanced Double Elimination Tournament
7 teams



A team is eliminated upon 2nd loss. At most 13 games are played.

if nec – if necessary. If one team in the game has already been eliminated, then the game is not played, and the other team moves on as the game’s winner.