

# HALTON MINOR FOOTBALL

**HALTON FLAG COACHES MEETING**

# What we will cover at this training

- Our Goals as a Programs
- Being a Flag Football Coach
- Unique Rules
- Field Layout
- Officials
- Combine

# **Halton Minor Flag Football Program Goals**

- **The Halton Minor Flag Football Program is organized to provide children with an appreciation for the sport Football.**
- **Our primary goals are teaching the children the importance of sportsmanship, fair play and the basic concepts of the game of football.**
- **We teach and insist on respect for fellow teammates, coaches, parents, officials and opponents. We want the children to be physically fit, to enjoy flag football,**
- **To appreciate the importance of teamwork in achieving group goals**
- **Most importantly to have fun.**

# **The Halton Minor Flag Football Coach**

- **Our organization is committed to the principles of Positive Coaching and against a “win-at-all-cost” mentality.**
- **A win-at-all-cost coach has only one goal – to win.**
- **Our coaching philosophy is one that shares the goal (wants to win) but has a second goal that is even more important**
- **To use this sports experience to help young people learn “life lessons” and positive character traits that will help them be successful throughout their lives**

# Field Layout



# Rules Unique to Halton Minor Flag Football

- **THE "NO RUN ZONES"**
- **"NO RUN ZONE" ENFORCEMENT:**
- Tyke
- *This rule is not applicable*
- Atom
- This rule will be enforced
- Peewee
- This rule will be enforced
- Bantam
- This rule will be enforced

# FIELD COACHING:

- Tyke -Two coaches are allowed on the playing field.1 for each team
- Atom-Two coaches are allowed on the playing field.1 for each team
- Peewee-Two coaches are allowed on the playing field.\* optional
- Bantam-Two coaches are allowed on the playing field.\* optional
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# Passing Game

- QB has a seven (7) second “pass clock.” If the pass is not thrown within seven seconds, the play will be ruled dead, with a loss of down. Once the ball is handed off, the seven-second rule is no longer in effect.
- Interceptions and returns are allowed for ages Atom, Peewee, and Bantam. For all younger ages, an interception is a dead ball at the point of interception and the possession is that of the intercepting team.



# THE RECEIVING GAME

- Once the offensive player catches the ball beyond the line of scrimmage, all other offensive players must come to a stop. Downfield screening or blocking is illegal
- Only one player is allowed in motion at a time.
- If a receiver's flag belt inadvertently falls off without contact from another player, **that player will be ruled down**

# THE RUSHING OF THE QUARTERBACK

- **RUSHING OF THE QUARTERBACK”  
ENFORCEMENT based on rules**
- *Tyke-Rushing of the quarterback is prohibited*
- *Atom-Rushing of the quarterback is prohibited*
- Peewee-This rule will be enforced Bantam
- This rule will be enforced

# REPLAY OF DOWN

- For the Tyke age group only, if a ball falls to or touches the ground during the initial center to quarterback exchange, the play will be ruled a “do over” with no loss of down.

# SCORING

- Scoring: Touchdown = 6 points, Extra point (5 yards) = 1 point, Extra point (12 yards) = 2 points,
- Safety = 2 points ( only on interception when returned to scrimmage zone)
- No points for downing the ball in scrimmage zone. Only loss of down.
- A Mercy rule will be declared once a 28 point differential has been obtained. No additional points will be recorded by the Leading team until such time as the trailing team closes the score to within 6 points.
- **\*\*\*NEW RULE\*\*** Once a player has 2 scores they can no longer be able to score.

# PLAYING TIME

- Games are played with two 25-minute halves and a five-minute half-time
- Referee may stop the clock at own discretion, or due to injury.

# Flag Football Official's

- Official's will due to best to enforce all rules as listed.
- Official's will give younger aged teams the opportunity to have continued play, in some cases if penalties are questionable on their discretion
- If you have a concern about a call or rule talk to the official at before or after the game or during half time. Do not talk to official during game time.

# Combine

- We would like Coaches to help out at Flag Combine to assess players
- We will assess the players and make the team based on these assessment scores.