

**Tiering Policy starting in 2016 for
Super 8's (U11 and U12) and Divisional Soccer for U14 and U16**

- *Clubs are to rate their players through methods determined by the clubs. Recommendations for rating players are historical play or evaluations before team declaration meeting.*
- *Clubs will form teams based on player ratings with the intent of creating teams with players of like ability of play.*
- *Clubs will assign a rating between 1 and 5 to the teams formed with 1 being the highest ability level and 5 being the lowest. This is to be done for all teams formed for both genders and ages U11 – U16. When clubs are declaring multiple teams within a division, an effort should be made to create teams with different ratings. For example, a club may submit a Team 1, a Team 3 and a Team 5 within the same division.*
- *The Divisional Committee and the COYSA Administrator will prepare schedules that align teams of like ratings to create multiple groups per division, depending on the number of teams declared. Smaller divisions may be created to keep like teams playing each other.*
- *At least twice per season the Divisional Committee will review game results using statistics (standings and high/low goal differentials) where scores are recorded. Where scores are not recorded, Coach ratings for games won/lost shall apply. Based on these reviews, groups within a division may be adjusted to better align teams of similar results (teams may be moved up or down). The level for the majority of the teams in the grouping is to take precedence over that of a single team. When adjustments are made to groups within a division where scores are recorded, the points for teams in the different groups will be reset to zero.*
- *This proposal will be adopted as normal practice on a yearly basis. Changes can be made by the Tiering Committee at least 6 months prior to the start of the new season, by a majority vote*